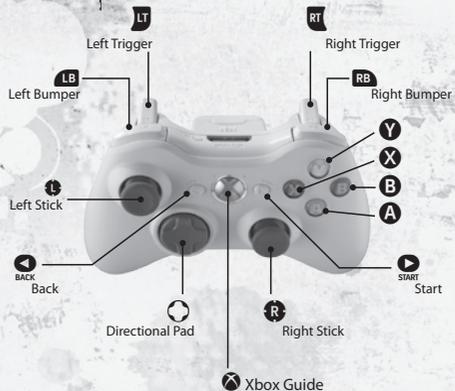


GAME CONTROLS



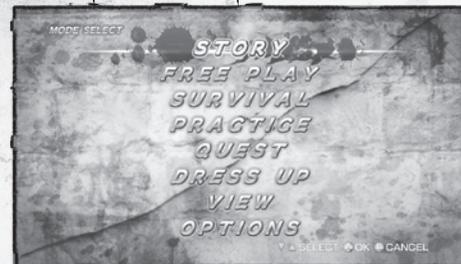
GENERAL CONTROLS

	Aya	Saki	Anna
left stick	Move	Move	Move
left stick button	N/A	N/A	N/A
right stick	Move Camera	Move Camera	Move Camera
right stick button	Center Camera	Center Camera	Center Camera
D-pad Left	Map Screen	Map Screen	Map Screen
D-pad Right	Mini-Map Toggle	Mini-Map Toggle	Mini-Map Toggle
D-pad Up	Taunt	Taunt	Taunt
D-pad Down	Status Screen	Status Screen	Status Screen
LT	Switch Weapons	N/A	Switch Weapons
RT	Switch Character	Switch Character	Switch Character
LB	Clean Sword	Clean Sword	Reload
RB	Lock On	Lock On	Lock On
X	Sword / Sword X2 Attack	Sword Attack	Fire Guns / Shotgun
Y	Kick / Jump Kick	Kick Attack	Kick / Fire Uzi
A	Jump	Jump	Jump
B	Projectile / Sword X2 Attack	Dash / Grapple Attack	Melee Attack
START button	Pause Menu	Pause Menu	Pause Menu
BACK button	Item Menu	Item Menu	Item menu

SPECIAL MOVES

	Aya	Saki	Anna
X+A	Ecstasy Attack	Ecstasy Attack	Ecstasy Attack
Y+B	Counter Stance	Counter Stance	Counter Stance

MAIN MENU



From this menu a number of options can be selected.

Story – Play through Story Mode to unlock levels and characters.

Free Play – Replay levels after they have been unlocked in Story Mode with any character.

Survival – Play a gauntlet of enemies to upgrade your character and find items.

Practice – Practice against any selected enemy with the ability to change their actions.

Quest – A list of quests that are also achievements to be completed in game.

Dress Up – Dress Up your characters with a different look.

View – View character models after completing the game.

Option – Change game options like blood color and sound volume.

SAVING YOUR GAME

The game has a manual save feature. The game will ask you to save every time a chapter or stage is completed. Just follow the on screen prompts to save your game after a chapter or stage.

MID-GAME SAVE

When selecting quit from the pause menu you will be asked if you would like to create a mid-game save. This will save your progress in the exact spot you are at so you can come back without having to replay the entire level. The player can continue this save by selecting the mode they left off from in the Main Menu.

HUD

Gore Meter (Aya /Saki)

This meter tells you how bloody your sword is. The bloodier the sword, the less sharp it is. If the Gore Meter is full, the sword will stick in the body of the zombie you are trying to attack.



Splatter Gauge

The picture will fill with red. When the picture is full the character will enter rampage mode.

Vitality Gauge

This keeps track of the character's health.

Ecstasy Meter

This will fill with yellow. When it begins to flash the player is able to perform an Ecstasy Attack.

TAG PLAY

TAG play is a co-op multiplayer mode that is selectable for Story Mode, Free Play, and Survival. TAG Play has a slight difference from SINGLE play, which is that both players control one character and are unable to switch to a second. In TAG play each player has to share all items. Make sure you have two Xbox 360 Controllers inserted to play Tag Play.

DOWNLOADABLE CONTENT

To download additional content, visit the Xbox LIVE Marketplace.

Xbox LIVE

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content (TV shows, trailers, HD movies, game demos, exclusive game content, and Arcade games) at Xbox LIVE Marketplace. Send and receive voice and video messages. Use LIVE with both Xbox 360® and Windows®. Play, chat, and download on both your PC and your Xbox 360. LIVE gives you ultimate access to the things you want and the people you know, on both your PC and your TV. Get connected and join the revolution!

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. And now, LIVE Family Settings and Windows Vista Parental Controls work better together. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the LIVE service. And set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

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